
Have fun but don't get yourself fired!

Posted by ammoncougar1 - 2008/02/29 10:57

No pun intended but seriously, this is addictive but it can't help but pass the time until spring ball and march madness come. Enjoy!

<http://dsc.discovery.com/tv/future-weapons/games/cannon/cannon.html>

Go Cougs!!!

Re:Have fun but don't get yourself fired!

Posted by Metallicat - 2008/02/29 11:38

It's always the simple games that get addicting. I got 56,200 points on my first try. I have to take a quiz but I think I know how I'll kill time at work tonight.

Re:Have fun but don't get yourself fired!

Posted by 98BYUAlum - 2008/02/29 12:31

Very cool. I'm addicted after just one game.

Re:Have fun but don't get yourself fired!

Posted by JaredCowley - 2008/02/29 12:31

That was pretty fun, but needs to be more challenging. Karma for the link.

Jared Cowley

Re:Have fun but don't get yourself fired!

Posted by BlueBlood75 - 2008/02/29 12:54

yikes: 120300 on first attempt. must... stay... away...

Re:Have fun but don't get yourself fired!

Posted by craigoscarson - 2008/02/29 12:55

Blew my last shot on rnd 12. 132,100pts (I hate you for linking that, killed a half hour of my life)

Re:Have fun but don't get yourself fired!

Posted by ammoncougar1 - 2008/02/29 12:59

I showed the game to my wife and read her these posts and she said, "I just don't get why people like that stuff." I told her, (feel free to confirm or deny my theory) that it's because we have always liked exploding sounds and blowing stuff up. Seriously, can't we all make noises like that since like forever?

Go Cougs!!!

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Re:Have fun but don't get yourself fired!

Posted by treck - 2008/02/29 13:22

93700 and 15 minutes of my life gone...

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Re:Have fun but don't get yourself fired!

Posted by Metallicat - 2008/02/29 13:32

ammoncougar1 wrote:

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Go Cougs!!!

I'm in a computer lab with no sound, but I must admit that I was making the explosion sounds in my head;) . Yeah, I think your theory holds water.

You guys are a lot better then I am. I've played three times and the highest I've got so far is about 88,000 (maybe 90,000) and I keep getting stuck on round 10.

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Re:Have fun but don't get yourself fired!

Posted by detmer4prez - 2008/02/29 13:44

That was awesome! You might not believe this but I passed all 15 levels on the first try! 141800.

Level 10 I was down to 4 targets with 4 shots left and I pulled it out. It started getting pretty tricky when the helicopters and the missile silos came out.

Thanks for the fun game.

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Re:Have fun but don't get yourself fired!

Posted by StatCougar - 2008/02/29 13:52

Fun game, and not too hard. I completed it one go through with a score of 182400. Fun stuff.

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Re:Have fun but don't get yourself fired!

Posted by Conosticator - 2008/02/29 14:13

I didn't do too bad for an old fart.

<http://www.johnstun.org/images/generic/Score.png>

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Re:Have fun but don't get yourself fired!

Posted by craigoscarsen - 2008/02/29 14:16

Conosticator wrote:
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<http://www.johnstun.org/images/generic/Score.png>

way to give me something to shoot for. Do I need to video tape it ala King of King? ;)

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Re:Have fun but don't get yourself fired!

Posted by Conosticator - 2008/02/29 14:36

This game reminds me of an old game called "Castle Wars" written in BASIC for the old Tektronix 4014 DVST graphics terminal (circa 1979). The main differences are this version has much better graphics. Otherwise the old version was more challenging. Besides the velocity and angle, the old game threw in a wind velocity and direction. The game was a two player game where each player tried to blow up the other's castle. It took three hits to completely demolish a castle. At the start of the game each player entered his name and the game would put out annoying messages to each player during the game.

I was working for a small company in Vancouver, WA at the time. We had two really strange guys that worked in the new product testing area (Ron and Dave). They were always on each other's case about something. The rest of us referred to their area as the R&D Department. Ron and Dave played each other in Castle Wars every day during lunch. Dave could never beat Ron.

One day after work I got to looking at that Castle Wars program and decided to make a slight modification to the game. I changed the code so that whenever some entered a player name of "Ron" the program would add a random value of + or - five to fifteen percent to the entered velocity on every turn after the player had scored one or two hits on his opponent.

Ron and Dave played the game for another two months (until the company filed bankruptcy) and Ron never could figure out why he was no longer able to beat Dave. Meantime Dave made sure everyone knew how much he had improved and would constantly let Ron know about it.

About two years later I did some contract work for a company that Ron and a couple of other former co-workers founded. They had obtained a lot of the equipment from the old company, including that Tek 4014 terminal. I talked Ron into playing Castle Wars a few times and of course he could never win. The day I finished my contract (after I had my check in hand), I grabbed Ron and showed him the code change. He actually took it pretty well, except when I mentioned that his two co-owners had known about it from the beginning. Now that did piss him off. We never had the heart to tell Dave.

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Re:Have fun but don't get yourself fired!

Posted by craigoscarson - 2008/02/29 14:58

179200 and took a couple dry erase markers :P

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Re:Have fun but don't get yourself fired!

Posted by CougarPeasant - 2008/02/29 15:35

Might you have a great great great grandson named James T. Kirk?!!!

Very funny Conosticator.

Conosticator wrote:
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Re:Have fun but don't get yourself fired!

Posted by snoscythe - 2008/02/29 16:29

Anyone remember playing Gorillas?? Same concept as Conosticator's Castle Wars (windage and adjustable gravity pull) but you were playing two gorillas in NY throwing explosive bananas at each other. That game killed my grade in high school C++ class.

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Re:Have fun but don't get yourself fired!

Posted by scotts - 2008/03/04 17:36

1 tank shy of finishing round 15 and 173,400 on first try! Great game!

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Re:Have fun but don't get yourself fired!

Posted by byuwriter - 2008/03/04 17:41

Oh man! My grade suffered the exact same way in that class. That game was so addicting.

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Re:Have fun but don't get yourself fired!

Posted by Hengst - 2008/03/04 17:45

it's scorched earth without the cool weapons. . .

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Re:Have fun but don't get yourself fired!

Posted by runbyu1 - 2008/03/04 17:46

Sno,

I loved that game! GorillaBasic!!! Woohoo. Yeah, I spend too much of my life on that, and then graduated on to Scorched Earth, which really took my time. Did a little worm wars too, but I still think Schorched Earth is the ultimate: "THE MOTHER OF ALL GAMES" as it says every time you start up. I loved all the petty insults as the tanks shot too. Fun stuff...

Re:Have fun but don't get yourself fired!

Posted by Hengst - 2008/03/04 17:48

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lol, wouldn't it be fun if we could have an online cougarblue scorched earth tourney! :-). It'd keep us busy over the long summer months without football :woohoo: . One of our more computer adept posters should figure out how to do that, that'd be great :-)

Re:Have fun but don't get yourself fired!

Posted by Mars - 2008/03/04 21:08

I love Scorched Earth, and I love Worms as well.

You really can't beat those 2 classic games...

...Unless you start talking Smash Brothers with me. :) B) :cheer: :woohoo: :laugh: :lol:
http://www.smashbros.com/en_us/index.html

Re:Have fun but don't get yourself fired!

Posted by snoscythe - 2008/03/05 15:45

<http://i114.photobucket.com/albums/n246/snoscythe/untitled.jpg>

Took the last target with my last round. Now I can be productive at work again, having finally bested that podunk game.

Oh wait....what's Scorched Earth???

Re:Have fun but don't get yourself fired!

Posted by CougarPeasant - 2008/03/05 17:48

174,600 is my best score. Wasted alot of ammo on some simple targets. I am ready, however, to man the cannon should Oregon invade Idaho on the western boarder. ;)

Re:Have fun but don't get yourself fired!

Posted by Metallicat - 2008/03/05 19:31

My new personal best is 182,500. Why is it the simple games are so addicting?

Re:Have fun but don\'t get yourself fired!

Posted by BreedDud - 2008/03/06 17:15

209,200...and a scolding from the wife.

Re:Have fun but don\'t get yourself fired!

Posted by domanater - 2008/03/06 19:15

I haven't been able to break 200k , nice job.